

Malling MX Fencing Club : Standing Order

Last updated by MSF 22/11/16

A standing order (sometimes known as ‘banker’s order’) allows you to instruct your bank to make regular payments. The main difference between a standing order and a direct debit is that it is set up and regulated by you, rather than by the club. If set up to continue ‘until further notice’ it does mean that you can relax once it is done. You can also cancel your membership at any time.

Although this has some advantages, a new -replacement - standing order must be set up if you wish to change the amount you are paying and some banks do not allow multiple standing orders to be set up to the same account, so you will need to pay for all family members in one. It also means that we cannot cancel it for you.

Most banks allow you to set up standing orders online, over the phone or in person. Each bank has their own form, but all the information you should need is contained in the table below. If you have any further questions, just get in touch.

Chairman: Meg Shepherd-Foster - elitesabrecoaching@gmail.com

| Field | Detail to be completed | | |
|-------------------------------|---|---------|---------|
| To | Bank's name | | |
| Account name | Your account name | | |
| Account holding branch | The branch where your account was set-up | | |
| Account No. | Your account number | | |
| Sort code | Your sort code | | |
| Name of payee | "Malling MX Fencing Club" | | |
| Payment reference | Fencer's surname and first initial | | |
| Sort code | "60-01-21" | | |
| Account No. | "47693169" | | |
| For Quarterly Payments | Select the 'Quarterly' option | | |
| Membership Type | Basic | Silver | Gold |
| Amount (Quarterly) | £65.00 | £79.00 | £115.00 |
| For 3 Termly Payments | Specify your preferred date in Jan/May/Sep | | |
| Membership Type | Basic | Silver | Gold |
| Amount (Termly) | £86.66 | £105.33 | £153.33 |
| Ongoing/Dates | Until further notice' recommended | | |
| Customer signature | Sign within the box | | |
| Date | The date | | |